

IMPERIUM - ASTRA MILITARUM

FIELD ORDNANCE BATTERY

M3"

T5

SV4+

W6

LD7+

OC2

90 PTS

Base 100mm

1KOMMANDO

2BEWEGUNG

3BESCHUSS

Bombast field gun

BLAST

HEAVY

INDIRECT FIRE

R	A	BS	S	AP	D
48"	D6	5+	7	-1	2

VERWUNDET

2+T1-3

3+T4-6

4+T7

5+T8-13

6+T14+

Heavy lascannon

HEAVY

R	A	BS	S	AP	D
48"	2	5+	14	-3	D6+1

VERWUNDET

2+T1-7

3+T8-13

4+T14

5+T15-27

6+T28+

Lasgun

RAPID FIRE 1

R	A	BS	S	AP	D
24"	1	4+	3	0	1

VERWUNDET

2+T1

3+T2

4+T3

5+T4-5

6+T6+

Laspistol

PISTOL

R	A	BS	S	AP	D
12"	1	4+	3	0	1

VERWUNDET

2+T1

3+T2

4+T3

5+T4-5

6+T6+

Malleus rocket launcher

BLAST

HEAVY

R	A	BS	S	AP	D
48"	D6+6	5+	6	-1	1

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

4ANGRIFF

5NAHKAMPF

Battery close combat weapons

R	A	WS	S	AP	D
Melee	3	4+	3	0	1

VERWUNDET

2+T1

3+T2

4+T3

5+T4-5

6+T6+

VERTEIDIGUNG

IMMER / EINMALIG

Rearm, Reload, Fire

While this unit is being affected by an Order, provided it Remained Stationary this turn, all Heavy weapons equipped by models in this unit have the [SUSTAINED HITS 1] ability

GEGEN DIESE EINHEIT

W5 · RW 4+ · 6 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S10+	S6-9	S5	S3-4	S1-2
RETTUNGSWURF JE DS				
DS 0	DS -1	DS -2	DS -3	DS -4
4+	5+	6+	-	-

REGELN & KEYWORDS KURZ

- BLAST

Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...
- HEAVY

In your Shooting phase, each time an attack is made with a [HEAVY] weapon, add 1 to the hit roll if all of the following apply to the attacking unit: - That unit is unen...
- INDIRECT FIRE

Units containing one or more models with an [INDIRECT FIRE] weapon can shoot using indirect shooting (10.07).
- PISTOL

[PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.
- RAPID FIRE

This ability always takes the form [RAPID FIRE X].
- SUSTAINED HITS

This ability always takes the form [SUSTAINED HITS X].

AUFSTELLUNG

2x Ordnance Team w/ Malleus rocket launcher oder Ordnance Team w/ Bombast field gun oder Ordnance Team w/ Heavy lascannon

Ausrüstung: Bombast field gun, Heavy lascannon, Lasgun, Laspistol, Malleus rocket launcher, Battery close combat weapons